

Year Two 2018/19 Creative Curriculum Long Term Plan

	Term One	Term Two	Term Three	Term Four	Term Five	Term Six
Project Title	<u>Robots</u>	<u>Olga da Polga</u>	<u>The Great Fire of London</u>	<u>Amazing Africa</u>	<u>The Diary of a Killer Cat</u>	<u>Pirates</u>
English POR Text	The Robot and the Bluebird Out and About: A First Book of Poems	Olga da Polga	The Magic Finger	One Day on Our Blue Planet.....In the Savannah	The Diary of a Killer Cat	How to be a Pirate A New Home for a Pirate
Science	<i>Uses of everyday materials</i> Comparing suitability of variety of materials Changing shapes by squashing, twisting etc	<i>Animals Including Humans</i> Animals and their offspring Life processes and basic needs of animals including humans	<i>Animals Including Humans</i> Healthy living, exercise, eating the right amounts of different food and hygiene.	<i>Plants</i> Observe growth of seeds and bulbs Needs of plants investigation	<i>Living things and their habitats</i> Identify and name a variety of plants and animals in their habitats, including microhabitats	<i>Living things and their habitats</i> Compare things that are living, dead or never been alive. Simple food chains
History/ Geography	Create a simple timeline Yuri Gugarin first person in space Robonaut 2 first humanoid robot in space.	Map work - Use aerial photos of local area to recognise landmarks Devise a map, use a key Plan view and side view (link to DT)	Great Fire of London Famous person- Samuel Pepys	Name and locate the world's 7 continents and 5 oceans Contrasting non-European country – Kenya Journey of the cocoa bean	Fieldwork – school grounds, human features. Link to science – minibeast hunt	Famous Pirates Explorers Physical features of sea and coasts – beach, cliff, coast, sea, ocean Human features of seaside – port, harbour, shop Use simple compass directions
Computing	We are Astronauts 2.1 (programming on-screen a child sprite to land on different places)	We are Photographers 2.3 (taking and editing photos, creating a class portfolio)	We are Researchers 2.4 (mind-mapping and researching a history topic; using search engines safely and	We are Detectives 2.5 (collecting clues, e-mails, using a fact file sheet to create a table)	We are Zoologists 2.6 (using a branching database to identify bugs, collecting data about bug hunt,	We are Games Testers 2.2 (exploring how a variety of computer

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			effectively; creating a presentation)		organising photos, creating a graphs)	games work – maths, Pirate etc) We are Communicators pt 2 3.5 (video conferencing with Year 3s, asking their questions about Juniors)
Creative/DT	Spit pin robots Shiny collage robots Colour mixing cold/hot colours	Design and make a guinea pig hutch Christmas market at and craft	Draw Tudor houses using different types of pencil/charcoal/pastel	Taste different types of chocolate Cook/bake using chocolate	Design a mini beast garden	Portraits Design and make a pirate ship Treasure maps
SMSC development inc. Trips/Visitors/Events	Voting for School Council Harvest Festival	River’s Rodents and Reptile visit to each class Christmas Concert at Church Enterprise Week Christmas Market	Drama Workshop Great Fire of London (Rainbow Theatre) Visit to church Rev Barnes talk on Christian objects/symbols	African drumming, dance and song		Beach Trip to Joss Bay Year 2 Leavers’ Production

This is a working document and is subject to change.